



Team Colours:

7 - 38

Half Time: 0 - 14



LITHUANIA

Team Colours:

No	ROLE	Surname/Nom	1st Name/Prénom	No	ROLE	Surname/Nom	1st Name/Prénom
11	CPT	POZNIAK	Tomasz	1		TAUJANSKAS	Dovydas
13		KORNEC	Lukasz	2		URBONAS	Arnas
4		BOGUSZ	Kacper	3		RUMBAUSKAS	Irmantas
6		TRYBUS	Daniel	4		ALEKSANIAN	Alanas
8		SABORIT	Nicolas	5	CPT	KRASAUSKAS	Tautvydas
12		FURSENKO	Artur	6		KERAMINAS	Ignas
14		DUBE PANASHE	Panashe	7		KARBAUSKAS	Kestutis
16		WROBEL	Kacper	8		LIAUKUS	Karolis
5		HAYES	Marko	9		ROOKE	Oliver
9		MAZAUD -- SCHODROK	Max-Pablo	10		PRIELAIDAS	Arnas
3		ROMANOWSKI	Patryk	11		GRIGALAITIS	Justas
10		PASTUKHOV	Arsenii	12		MIKALAUSKIS	Emilis
2		STRUTYNSKI	Reece	13		Tautkus	Domantas

SUBSTITUTES / REMPLACANTS

OFFICIALS / OFFICIELS

1	C1	VILIMAVICIUS	Donatas
2	M	MUNDRYTE	Aistė
3	PH	CERESKA	Karolis
4			
5			
6			
7			
8			

☀️ Weather conditions:	Sunny
🌞 Ground Conditions:	dry
🌡️ Temperature (°C):	21
🌱 Grass Conditions:	
👥 Spectators:	





7 - 38



Half Time: 0 - 14

NO	EQUIPE	TIME		EVENT	SCORE
11	Lithuania	1HT	02:46	T	0-5
10	Lithuania	1HT	03:16	C H	0-7
10	Lithuania	1HT	06:29	T	0-12
10	Lithuania	1HT	06:52	C H	0-14
4 ↔ 13	Poland	2HT	00:00	ST ↕	0-14
4 ↔ 8	Lithuania	2HT	00:54	ST ↕	0-14
3 ↔ 11	Lithuania	2HT	00:55	ST ↕	0-14
10	Poland	2HT	01:15	T	5-14
10	Poland	2HT	01:42	C H	7-14
9 ↔ 6	Poland	2HT	01:59	ST ↕	7-14
16 ↔ 8	Poland	2HT	02:00	ST ↕	7-14
10	Poland	2HT	02:23	YC	7-14
5	Lithuania	2HT	02:34	T	7-19
6	Lithuania	2HT	03:03	MC H	7-19
8 ↔ 5	Lithuania	2HT	03:46	ST ↕	7-19
12 ↔ 5	Poland	2HT	03:47	ST ↕	7-19
8	Lithuania	2HT	04:34	T	7-24
6	Lithuania	2HT	05:00	MC H	7-24
4	Lithuania	2HT	06:28	T	7-29
6	Lithuania	2HT	06:56	C H	7-31
12	Lithuania	2HT	08:28	T	7-36
6	Lithuania	2HT	09:02	C H	7-38

MC = Missed Conversion - Transformation manquée

SBS = Sin Bin Substitution - Remplacement carton jaune

*Substitutions are listed as Player On ↔ Player Off





7 - 38



LITHUANIA

Half Time: 0 - 14

[illegible]

MC = Missed Conversion - Transformation manquée

SBS = Sin Bin Substitution - Remplacement carton jaune

*Substitutions are listed as Player On ↔ Player Off

